



# *Progress Report 0*

# Membership List

(16th February 1992)

Name	No.	Name	No.
Abbadon (Justin McNeil)	9R11 A	Martin Kitching	24 P
Julie Akhurst	1234 A	The Klutz (Tom Page)	668 P
The Alien Concept (Heather Cumming)	19 P	Alex Lindsay	33 P
Brian Ameringen	38 A	Angus McAllister	62 A
Andrex the Beeblebear	68 T	Simon McGrory	10 P
Arato the Mad Elf	3 C	Kenny (The Chairbeing!) Meechan	1 C
Amica (Rachel Thomas)	2 C	Moredhel (Niall Hosking)	4 C
Baarbaara	58 T	Paul Morrow	32 P
Babs (Barbara Sampson)	27 P	Caroline Mullan	37 P
Iain M Banks	15 G	William Nicholson	28 P
Big Al (Alistair McGowan)	M41A P	Ninja Bear (Robert Maughan)	666 A
Black Knight (Fraser McGinnis)	9 P	Anne Page	18 G
Paul Blair	N/A A	Christine Pirie	12 P
Boris the Spider (Jess Bennett)	26 P	Pompino the Kregoyne	1010 S
Alan Braggis	39 P	Rachel's Pussy	53 T
John Bray	31 P	Larry van der Putte	51 A
Christopher Brooks	4098 P	Judge Qcic (James M Jolly)	25 P
Bug (Bridget Hardcastle)	3.14 A	Mister (Phil) Raines	5 C
Penny Carruthers	14 P	Nivek Rehagallag (Kevin Gallagher)	1999 A
Veronica Colin	54 A	Cara Roberts	69 A
Cookie Monster (Michael Cooke)	42 A	Amanda-Jane Robertson	11 P
Marcus Cooper	64 A	Sam (Seonaid McLennan)	23 P
Margie Cormier	29 P	Lesley Scott	59 S
Rafe Culpin	41 A	Serry (Ceri Brown)	2222 P
John Dallman	65 A	Bob Shaw	666A A
Paul Dormer	43 A	Joyce Slater	61 A
Gerry English	12a P	Ken Slater	60 A
Psi Judge Fenix (David Girling)	52 P	SMITTY (Lisa Smith)	46 A
Gwen Funnell	50 A	Smurf (Alastair Stewart)	7a P
The Fraggles (Shona Morton)	66 A	Sparks (Allan Rennie)	6 P
Susan Francis	45 S	Helen Steele	48 A
Gus (Julia Daly)	999 P	Mike Stone	57 S
Bridget's Hat	40 T	John Styles	30 P
Hooby the Great (Craig Macbeth)	67 S	Barry Traish	36 P
Tim Illingworth	63 A	Chris Tregenze	00 P
June Jackson	17 P	Chris Trotter	20 P
Rhodri James	47 A	Vet (Patrick Thomas)	21 A
Jinx (Lesley Swan)	102 A	Peter Wareham	44 A
Stewart Johnson	35 P	Kathy Westhead	55 A
Martin C Jones	56 A	Alastair Wheeler-Reid	0 C
Keith (Emma Taylor)	4711 A	Wibble (Karen Norris)	16 A
Mike Kennedy	22 P	Robert Wilson	49 A
MB KIDD (Daniel Livingstone)	7 A	Zaphod (Andrew A Adams)	34 A
Kitchen Staff Supervisor (Kenneth Wood)	2001 P	Zone Tripper (Stephen Brooks)	000 P

A (Attending): 35  
 C (Committee): 6  
 G (Guests): 2  
 P (Pre-supporting): 36  
 S (Supporting): 5  
 T (Toys & Pets): 4

Total membership: 87

## Scone - A Tasty Convention

Scone<sup>1</sup> is the 1992 Unicon - which is short for the British National Student Science Fiction Convention (roughly). In an attempt to combine the interests of students (and ex-students) with those of SF fans, the programme will be based around the theme of "Fun and Games in SF". By this we're trying to capture the idea of things done not because of some hoped-for reward for doing them or some feared penalty for not doing them but just because it's fun doing them. For example: rock climbing, juggling, and making your own croissants — the unifying theme here is that the fun comes from *doing* these rather than watching others do them. Similarly, we're aiming to produce a convention which you don't just *attend* but in which you *participate* — a 'roll-up-your-sleeves-and-get-stuck-in' con, not a 'bums-on-seats' con.

Given this theme, I'm sure you'll agree that the only choice for Guest of Honour is Iain M. Banks and for Fan Guest of Honour is Anne Page. But, let's not talk about them here (there are three pages about them waiting for you later in this PR). Let's not even talk about the programme highlights (a further two pages lurking within) and let's skip the boring bits like what Glasgow's like<sup>2</sup>, information about Clyde Hall, etc.

No, let's address the important question: Why is it called "Scone?" Well, the official reason is that since everyone else will be having fun at the con, the committee want to have some fun before by naming it Scone. (Unfortunately, this doesn't mean we'll be inviting the KLF to perform in giant scone costumes for their new video, but it does mean we'll be holding a scone-baking competition, arranging scone-tasting sessions, and serving hot, buttered scones in the afternoon.)

The real reason is that half the Scone committee also ran Isocon 4 (a very small Glasgow convention in 1990) and we'd got as far as producing a couple of fliers for Isocon 4II before Phil had the sense to point out that "The name Isocon 4II sucks big time".<sup>3</sup>

And remember:

*Whatever your tastes, Scone can cater for them  
- we're not proud.*

---

<sup>1</sup>Pronunciation guide: The name of the place in Scotland rhymes with the word "moon"; the name of the food rhymes with the word "con"; the name of the convention rhymes with "con"; and the English seem to make it rhyme with "cone" regardless.

<sup>2</sup>Although he could possibly mention that Glasgow has the largest collection of original Tardises in the United Kingdom. There's one in St. Enoch's Square (C on the map) — *Elf*

<sup>3</sup>Since Phil is (partly) American, we have adopted him as our mentor in all æsthetic matters. Phil also vetoed the name "Nocinu '92".

## Guest of Honour

### Iain M. Banks and Iain Banks

Iain Banks' first novel was *'The Wasp Factory'* — a lovely horror story about a young Scottish lad with a obsession with death and some imaginative ways of killing rabbits, seagulls, wasps, children, etc. As a vegetarian, I'm more into the senseless slaughter of innocent vegetables so I was a bit worried by this but I knew I had to read more. I soon got hold of *'The Bridge,' 'Walking on Glass'* and *'Canal Dreams'* and was completely hooked. I went out hunting for anything by this Iain Banks guy and soon got lucky: I found *'Consider Phlebas,'* his first SF novel.

Imagine my surprise when I stepped out of the shop to gaze on my prize. This wasn't an Iain Banks book! This was by some guy called Iain M. Banks, who was just taking advantage of the fame of my hero and the similarity of their names! The book shop wouldn't give me a refund so, reluctantly, I started reading it. But wait, this wasn't too bad: in fact it was really quite good. Maybe I should read some more? I hadn't really forgiven him, you understand, but I had to read some more about *The Culture*.<sup>1</sup>

Suddenly, I got a chance to meet Iain Banks: he was one of the Guests of Honour at Prefab Trout. At last, a chance to find out what he was like, to hear him read a little of his work, to get my books signed. Even without Banks, Prefab Trout was a pretty good con. I particularly remember one loony at a room party on the Friday night ran out of booze and started drinking massage oil. Then, later, he opened the window and had to be prevented from climbing out along a ledge to the window of the next room.

The next day I turned up at for the GoH talk and who should be fooling around at the front but the loony from the night before! I waited impatiently for Iain Banks to turn up and start his talk. Finally it dawned on me: this was Iain Banks! But wait, what was this he was saying about a pseudonym? He was also Iain M. Banks! Suddenly it fell into place: the similarity of their names is *not* a coincidence; the mention of Hotblack Desiato in *'Walking on Glass'* is a reference to *'The Hitchhiker's Guide to the Galaxy'*; the people talking about famous writers climbing hotels at the recent (1987) Worldcon *are* talking about Iain M. Banks. The three are one!

Ladies and gentlemen, it is an Honour and a Privilege to be able to introduce you to *The Trinity*: Iain Banks the mainstream writer; Iain M. Banks the SF

---

<sup>1</sup>In *The Culture*, a fairly typical name for an 80km long spaceship is "Size isn't everything," a typical slogan is "Money is a sign of poverty."

writer; and Iain the fun guy at room parties.

[An apology: The above tale of how I first came across Iain's writing is a complete work of fiction but, as those who know my brother will testify, more interesting than "I borrowed some from my brother." However, the enthusiasm is entirely genuine and it should be pretty obvious why we chose him as GoH: he's a damn good writer, he's a good speaker, he's fun and there are several links to the theme in his books. He's also a good guy to talk to: go up to him at a con and ask him what his favourite whisky is.

Since Prefab Trout Iain M. Banks has had "The Player of Games", "The State of the Art" and "Use of Weapons" published and we've heard a rumour that there's a new Iain Banks book due out in the late summer.]

---

## Fan Guest of Honour

### Anne Page

Most con-goers are familiar with the idea of a Guest of Honour — a well-known author, artist, or personality. The idea behind a Fan GoH is based on the latter — a well-known fan (sometimes called a Big Name Fan, even with short names such as Anne Page). As far as Big Names go, Anne Page is one of the best known in fandom. So, who is Anne Page?

A long time ago, in a galaxy not so far from here, a young lady working at Pebble Mill was asked to talk to some SF people, as it was known that she was interested in these 'strange things'. She became the guest at a Star Trek convention, where she was such a great success that she was asked to come back. Since then she has attended over a hundred conventions, as well as being on the committees of some fifty or so cons. Her credits include *Worldcon '87* as Main Events Supervisor, *Mythcon*, and even *Unicon 7*, where she was the Guest Liason, making it kind of appropriate for her to be a guest at *Unicon 13*.

Anne specialises in running masquerades, which she has had much experience at organising, such as *Worldcon '90* in Holland. She ended up doing all the SF items at Pebble Mill, and is good friends with the producers (and some actors) of *Blake's 7* and *Doctor Who*. Now she teaches Drama in a secondary school near Rotherham, although the pupils don't believe that she's a proper teacher — what teacher wears leather jackets and jeans to school?

How about Anne Page the person, I hear you ask. She has been reading SF since she was little and is into the sex-life of snails (and humans). A lady who likes cats, fur, satin, velvet, leather and all young men (not necessarily in that

order), she describes herself as 41 going on 14. Her current boyfriend (who is 27) says that going out with her is like going out with an older woman *and* child-molesting at the same time.

A lady with a terrific *joie de vivre*, she celebrated her 35th birthday by having her first motorcycle ride (as a passenger) at 120 mph in order to feel glad to be alive, rather than terrified of being older. She spends all of her free time at school with her pupils, who are all friends with her. She gets on so well with them that she even goes to parties with them.

Impossible to dislike, Anne Page is a humourous lady, very friendly and easy to get on with. She is very popular in fannish circles. Blonde, bubbly and smart, she is a wealth of stories and esoterica on SF and Fantasy. She knows many famous authors such as Isaac Asimov, Tanith Lee and Anne McCaffrey and was a very close friend of Gene Roddenberry, one of the men responsible for making SF as popular and accepted as it is today.

We have no hesitation in inviting the Queen of Fandom to be a FGoH at our humble little convention, for indeed, where is it more appropriate for a Queen to be than at Scone?<sup>1</sup>

Ladies, Gentlemen and little green creatures from Alpha Centauri, we proudly present... Anne Page!

---

## In Praise(?) of Participation

Why do we want a programme that people can actively participate rather than just sitting being entertained? Maybe it's more fun to take part than to sit back and watch. But it's also educational: there's only really one way to find out why things are done the way they are — and that's to try doing it yourself.

What I mean is that, although I've read many PRs before, I hadn't given much thought to the question "Why is there always one wee bit of it which isn't any good and doesn't really seem to be saying anything useful?" Now I know the answer — because the person editing it has a fetish for filling every square inch of page and, at the last minute, hauls in other members of the committee with the instructions "Just write anything as long as it fill this space". So, now you know.

---

<sup>1</sup>Those from south of the border may like to know that Scone Palace is one of the royal residences in Scotland.

# Pro- and Con-Gramming

In keeping with past Unicons, we plan Scone to be a mixture of activities, including panels, quizzes, workshops, boozing and games. Seeing that the Unicons are designed for students and ex-students, we've picked on "Fun and Games" as the con's theme. After all, let's be honest, once you've stripped away all of the technological extrapolation, stylistic high-jinks and deadly seriousness of sciffy, you're left with a sense of fun. What other genre can boast such fun?

I mean, when you sit and think about other writers, which of the following bring to mind that indefinable sense of larking about: Barbara Cartland, Martin Amis, Dostoevsky, or Philip K. Dick? Think of the genre's origins: Mary Shelley's *Frankenstein*. Remember that the idea for *Frankenstein* came from Mary, her brother and Lord Byron mucking about on holiday one summer evening. Science fiction is all about fun. Science fiction conventions are all about fun. So why not come out in the open and admit it...

For us, fun means participation. So, while we'll have some traditional 'sit and watch the "experts" discuss/perform/...', the emphasis will be on activities involving as many people as possible. Among the things we're planning are:

## Panels.<sup>1</sup>

There'll be a number of panels on topical and a-topical issues, including:

- *'The Opera Ain't Over till The Fat Lensman Sings'*: Is space opera really making a comeback? Will it replace cyberpunk as this decade's craze?
- *'Life With The Jetsons'*: Are we becoming a society more dedicated to leisure? How will new technologies like Virtual Reality affect twenty-first century recreational habits? Will automation and robots allow us to pursue our hobbies and live lives of ease like all those early sciffy movies said they would?

## Workshops.

These will spring up through the cracks in the programme, and should feature (I'm assured by my disturbingly enthusiastic fellow committee members) the *traditional cocktail workshop* as well as the (surprisingly) less popular *costume workshop*, and maybe even a *massage workshop*.

Also, the NSSF - which, I'm assured, stands for National Student Science Fiction Federation - will be holding their AGM at Scone. (Not really a workshop this one I'll admit - but it ain't a panel, a game, a masquerade or something about scones.)

---

<sup>1</sup>Ok, so panels aren't always participatory. We'll do our best to choose subjects that you can join in with. Maybe 'Discussion Circles' would be a better term.

## Games.

As half (well, a third if you want to get picky) the theme's title is "games," we've sat down and thought up a number of suitable bizarre games for the con. Some of them will be variations on old favourites, some will be imaginary. Here's a few we prepared at home:

- The world's first (to our knowledge) 3-D game of *Twister*, to be followed by the world's first game of 4-D *Twister* if we can work out the time paradoxes in time;
- *SF Pictionary*; to find out how many of you can distinguish a drawing of a triffid and a tribble;
- *Who Killed the Kzinti Ambassador*, a murder-mystery game that will run throughout the convention - watch out for problems as you cross from one time zone to another; and
- maybe a sciffy version of *Mornington Crescent*, allowing for manoeuvres in hyperspace.

More intellectual games will include *What's My Line*, where contestants have to guess the bizarre occupations of game participants. When this was played at Albacon last year, the occupations included an Ewok culler and a zero-gee lavatory attendant. We'll also be running a bumper *Games Quiz*, testing people on their knowledge of the rules to such fine sports as *Rollerball* and *Death Race 2000*.

## Masquerade.

The Fancy-Dress extravaganza will be given a slight twist this year including a special prize for the best-dressed bakery good. A small hint to costumeers: make sure you can comfortably wear your costume for an hour or so and that you're reasonably free to move in it. That is, make a 'Hall costume.'

## Scones.

Well, there'll be all the obvious things: scone-tasting sessions (with prizes in categories like '*Most gratuitous use of a pound of chocolate fudge*' and '*Highest tensile strength*' as well as a prize for the most unusual *edible* scone.) and serving hot, buttered scones and tea in the early afternoon.

We're also playing with ideas like ducking for scones and scone-throwing competitions but are hampered by the fact that the only liquid we can get scones to float in is treacle<sup>1</sup> and fear of what will happen to our grandfathers if any of the scones land on the 4-dimensional twister board.

---

<sup>1</sup>Beware: not all in the committee regard this as a problem.



# Membership Form

Name: .....  
Address: .....

Phone Number: .....  
Badge Name: .....  
Badge Number:\* .....  
Inside Leg Measurement:° .....

**Membership Type** (please tick):  
Full (before 29/2/92)  £12  
Full (after 29/2/92)  £14  
Supporting  £6  
Toy/Pet  £1  
Conversions:  
PSM to Full, before 29/2/92  £11  
PSM to Full, after 29/2/92  £13  
PSM to Supporting  £5  
Supporting to Full, before 29/2/92  £6  
Supporting to Full, after 29/2/92  £7

Do you have any specific requests as regards the program?  
(please specify) .....

**Warning.** Your intimate details will be stored on computer.  
The computer is your friend. (You hope!)  
\* Any four characters (eg 'M41A') - offer subject to availability.  
° See 'Warning'.

# Membership Form

Name: .....  
Address: .....

Phone Number: .....  
Badge Name: .....  
Badge Number:\* .....  
Inside Leg Measurement:° .....

**Membership Type** (please tick):  
Full (before 29/2/92)  £12  
Full (after 29/2/92)  £14  
Supporting  £6  
Toy/Pet  £1  
Conversions:  
PSM to Full, before 29/2/92  £11  
PSM to Full, after 29/2/92  £13  
PSM to Supporting  £5  
Supporting to Full, before 29/2/92  £6  
Supporting to Full, after 29/2/92  £7

Do you have any specific requests as regards the program?  
(please specify) .....

**Warning.** Your intimate details will be stored on computer.  
The computer is your friend. (You hope!)  
\* Any four characters (eg 'M41A') - offer subject to availability.  
° See 'Warning'.

**Accommodation.**

I would like:

- a single room  £18.80\*
- a whole twin room  £37.00\*
- half a twin room  £18.50\*

I am male / female and would like to share my twin room with a male / female if you could arrange it for me.  
(Delete as appropriate.)

for these days:

- Friday
- Saturday
- Sunday
- Other

\* - Prices are per night. Twin rooms have showers, single rooms don't.

**Special Needs. I am a:**

- Vegetarian  Methane breather
- Vegan  Reptile
- Carnivore  Jelly doughnut
- Cannibal  Other (please specify)

**Money Section.**

My membership costs: £ ..... (a)

My accommodation costs: £ ..... (b)

I enclose a cheque for: £ ..... (a+b)

which has been made out to 'Unicon 13' and not to 'Score'.

The date is: .....

I am sending all this to: .....

*Score, c/o Kenny Meechan, 80 Otago Street, Glasgow, G12 8AP*

**Warning.** Your intimate details will be stored on computer.

The computer is your friend. (You hope!)

**Accommodation.**

I would like:

- a single room  £18.80\*
- a whole twin room  £37.00\*
- half a twin room  £18.50\*

I am male / female and would like to share my twin room with a male / female if you could arrange it for me.  
(Delete as appropriate.)

for these days:

- Friday
- Saturday
- Sunday
- Other

\* - Prices are per night. Twin rooms have showers, single rooms don't.

**Special Needs. I am a:**

- Vegetarian  Methane breather
- Vegan  Reptile
- Carnivore  Jelly doughnut
- Cannibal  Other (please specify)

**Money Section.**

My membership costs: £ ..... (a)

My accommodation costs: £ ..... (b)

I enclose a cheque for: £ ..... (a+b)

which has been made out to 'Unicon 13' and not to 'Score'.

The date is: .....

I am sending all this to: .....

*Score, c/o Kenny Meechan, 80 Otago Street, Glasgow, G12 8AP*

**Warning.** Your intimate details will be stored on computer.

The computer is your friend. (You hope!)

# An Insider's Guide to Glasgow

A quick glance through the section titles in this PR should have been enough to convince you that this was by far the most boring part of the whole thing. So, I'll assume that you've read everything else first and (if you're not already a full member) are convinced that Scone is going to be one of the few conventions worth spending your money or time coming to (those who've already joined: thanks for letting the other guy read your PR; and stick around, I'll try to reward you by putting something of interest in a bit later). But, good though Scone looks, it's in that terribly dreary, wet place Glasgow so this is just going to be another of those conventions where you go to the con, have a good time and never step outside because you're in the middle of nowhere and the nearest somewhere isn't much better. No, not so! Glasgow has a lot to offer you.

First of all, Glasgow's a great staging post for those wanting to walk or climb up a few of Scotland's mountains — or at least to check the *Glasgow in '95* claim that Loch Lomond is only a few minutes drive from Glasgow.

Secondly, those wanting to visit the Edinburgh Festival will find it much easier to find somewhere to stay in Glasgow than over in Edinburgh.<sup>1</sup>

Unconvinced that Glasgow's 'Miles Better' by this list of things outside Glasgow? Well, while you're wandering around trying to pick between the Burger King, MacDonald's and Wimpy that are all within 100 yards of Clyde Hall, why not look up? No, not at the sky, at the buildings. Those that haven't suffered a "development fire" have some really nice stonework up near their roofs. But Glasgow's architecture doesn't have to be a pain in the neck, wander a block away from any of the main shopping streets and (at eye-level) you'll find many beautiful sandstone buildings<sup>2</sup> undamaged by the commercial pressure to hide any beauty behind a blandly garish shop-front.

Those seeking beauty of a less permanent nature than Architecture might like to check out the Art available in a few of Glasgow's pubs. Those from south of the border should appreciate the presence not merely of a *range* of whiskies, but even of the availability of a *choice* of malt whiskies.

Many people comment on the character and friendliness of the average Glaswegian; all I'll add is that the book *C'mon, Gis Yer Patter* and a lively imagination when trying to penetrate the accent are almost essential in trying to interpret anything said by the true Glaswegian.

[Sorry for lying about putting something interesting on this page.]

---

<sup>1</sup>I'm serious - your chances of finding somewhere to stay in Edinburgh are virtually nil; your chances of finding somewhere affordable are nil; and Glasgow is only an hour away by bus, train or car.

<sup>2</sup>Both Victorian and late 19th century.

## A Site To Behold

Scone will be held in Clyde Hall, which is part of the University of Strathclyde. Formerly a hotel, Clyde Hall is now a hall of residence for Strathclyde students during term-time, but reverts to its former life during the hols when it gets rented out to conventions. Clyde Hall's a short stumble from Glasgow Central Station (see the map on page 15) and an even shorter jump from the River Clyde.

The con will mostly be taking place on one floor, containing a spacey main room, a smaller room for alternative programming, a large lounge area and the bar, for which we've secured an extended license into the early hours. There will also be a video and dealers' room.

Any dealers wanting tables in the dealers' room should get in touch with us soon and book them as space will be limited. The rates are £10 per table for the weekend.

### Room Booking

For those wanting a room in Clyde Hall, we've negotiated a special Scone rate. The room charges are:

SINGLE ROOM (without bathroom)	£18.80
TWIN ROOM (with bathroom)	£18.50

*All prices are per person, per night and include VAT.*

**IMPORTANT:** If you want a room at this special rate, you must book **BEFORE JUNE 15**. We also need the full amount for the number of nights you will be staying sent to us when you make the booking. Please book directly with us and make cheques payable to 'SCONE'. As soon as we receive payment, we'll send out confirmation of your booking.

**AFTER JUNE 15**, if you want a room in Clyde Hall, you will have to book directly through Clyde Hall. Rooms will be charged at the usual Clyde Hall rates (i.e. higher than the normal Scone rate.)

**BE WARNED:** rooms at Clyde Hall go quickly in the summer, so book early.

# The Committee

## A short exposé and potted biography

*Damn, they spotted it. I was sitting in the corner quite happily keeping quiet as everyone else volunteered to write things for the PR when suddenly Alastair notices the fact that I'm not doing anything. "You can write the exposé on the committee," he says joyfully. My arguments of "But it's Christmas and I've got to hibernate" failed to satisfy them, so here goes.*

Our Chairentity is **Kenny Meechan**, he of the beard and glasses. Do not be fooled by his cuddly image and his very nice line in hugs. This man is a lawyer.

The Committee Member in charge of digressions, **Niall Jackson**, also doubles as the membership secretary. He is often found hiding behind the pseudonym of Arato the Mad Elf (despite the fact he looks more like an orc-hobbit cross).

**Phil Raines** is the site liaison officer because he's the only member of the committee to understand what 'plenary' means. Perpetrator of the phrase "The name Isocon 4II sucks big time" but then he's American, so what do you expect.

Our Secretary is **Niall Hosking** (Niall 2). Made a very good dark elf at Albacon 91. Unfortunately the dark side had taken a firm hold and in the quest to remove it the bathroom was left rather the worse for wear.

**Alastair Wheeler-Reid** takes great delight in sacrificing onions and other suspecting vegetables with razor sharp Sabatier knives and in feeding the committee and other acolytes of "The Church Of The Suffering Onion".

Position of Official Nubile<sup>1</sup> Treasurer belongs to **Rachel Thomas**. She is an actual, real, undergraduate student; very rare on this committee. She wishes to state that she sticks her hand up cows, on average, once every two or three weeks. Has promised to supply a real-live dead dog for the dead-dog party.

---

<sup>1</sup> I'm not nubile, honestly — Rachel

# Directions to the Site

These directions are intended for use with the maps below. Note that these are schematics and do not attempt to show the actual lie of the land.

## Aeroplane

Fly to *Glasgow Airport*. There is a bus service from there to *Buchanan Street Bus Station* (A on the map over the page). Proceed from there.

If possible (and I very much doubt it) please take a plane to *Prestwick Airport*. It needs the custom.

## Boat

Well, Clyde Halls look out onto the river which is navigable. I don't know about moorings, tariffs etc. Use your initiative (or a another form of transport).

## Briefcase

Follow the instructions as per 'Car', but watch out for manic drivers. Parking briefcases in Glasgow presents no problem.

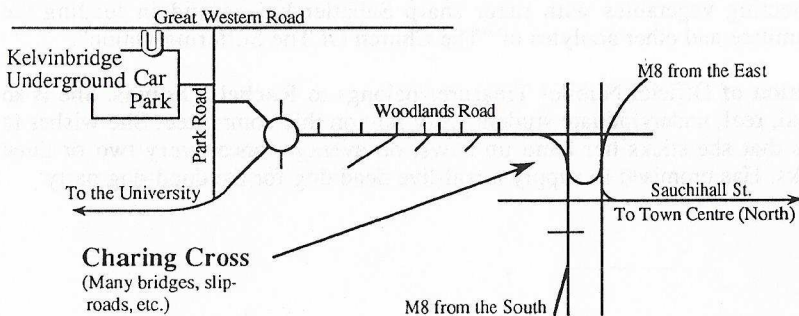
## Bus

Almost all buses come into *Buchanan Street Bus Station* (A on the map over the page). As you can see from the map, there are several ways to get to D (Clyde Hall) and each goes past a different book shop. Take the Buchanan Street route for (a) the Underground and (b) Forbidden Planet.

If you manage to arrive at *Anderston Bus Station* turn left along *Argyle Street* (away from the Motorway) until you pass under a humungous bridge (Central Station Bridge). Turn right after that.

## Car

Getting to Glasgow by car is fairly easy, it's just when you get here that the problems begin. Some people have never escaped from the one-way system. If you are coming from the South or Edinburgh follow signs for **Glasgow M8**. Leave at **Junction 18**. (Watch out! The exit from the Edinburgh side is in the *right-hand* lane!) This will place you on the secondary map below. Follow the signs for Glasgow University until you are travelling along **Woodlands Road**. Then follow the signs for **Kelvinbridge Underground Station**. The cheapest places to park in Glasgow are in this area. Either park in the Underground's car park or go up to the University and find somewhere. Then go to the Underground station and proceed as below.



## Helicopter

Don't try to land in Glasgow itself, they won't like it. There is a heliport at the Scottish Exhibition and Conference Centre and you can take the "low level" train to Glasgow Central Station from there.

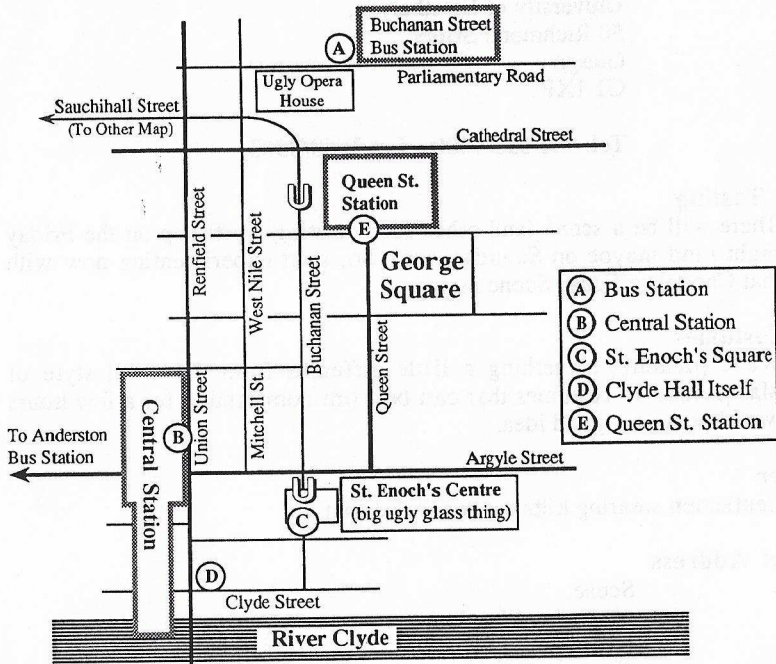
## Submarine

DO NOT bring your submarine up the Clyde Estuary. The fishing boats are rumoured to mount depth-charge launchers after the 'accident' last year. Park it in Loch Fyne and take the bus from Inveraray to Glasgow "Buchanan Street Bus Station" which leaves at about 8.30pm.

## Train

**Central Station** is just a scone's throw from Clyde Halls. Take the right side exit onto **Union Street** and turn right: point **B** on the map. Go down to the traffic lights; cross to the other side of the road and go straight ahead. **Clyde Street** is second on the left, and Clyde Halls are on your left.

If you come into **Queen Street Station (E)** you can follow the map to Clyde Halls easily: either go out the main exit and keep walking straight on until you reach Argyle Street, or out the Buchanan Street exit to the Underground station (and Forbidden Planet).



## Underground

Take the underground to St. Enoch's. Go out the south exit (the smallest one, C on the map) and find a way through the bus station. Keep going as straight on as possible until you reach the river (ie. Clyde Street). Turn right, and Clyde Hall is on the right at the end of the block.

# Important Info

## Membership Rate & Increase

The membership rate is currently £12 and rises to £14 on 29/2/92

## Room Booking before 15/6/92

Send £18.80 (single) or £18.50 (twin) per person, per night to the usual contact address.

## Room Booking after 15/6/92

Book directly through Clyde Hall at the following address. (Room rates are likely to be £21 (single w/o bath), £28 (single w. bath) and £19 (twin).)

Residence and Catering Services,  
University of Strathclyde,  
50 Richmond Street,  
Glasgow  
G1 1XP

Tel: 041 552 4400 Ext 3560/3503

## Scone Tasting

There will be a scone (and other food) tasting workshop on the Friday night (and maybe on Saturday too). So, start experimenting now with that Chocolate Fudge Scone recipe.

## Hall Costumes

We're planning something a little different from the usual style of Masquerade so costumes that can be worn comfortably for a few hours would be a *very* good idea.

## Twister

Gentlemen wearing kilts are reminded that ....

## Contact Address

Scone,  
c/o Kenny Meechan  
80 Otago Street  
Glasgow G12 8AP

Thanks to John Grandige for the cover, "Starship of Fools II"